

Lecture 10: Practice Problem

March 31, 2020

Problem. In Lecture 10, we designed a streaming algorithm for the k -center clustering problem when points $p_1, \dots, p_n \in \{1, \dots, \Delta\}^d$ are arriving one by one in the stream. For any $\varepsilon \in (0, 1)$, the algorithm achieves a $(2 + \varepsilon)$ -approximation by storing $O(k \cdot \frac{\log D}{\varepsilon})$ points where $D = \sqrt{d} \cdot \Delta$ is the maximum possible value for the optimum solution. Our goal in this problem is to improve the space complexity of this algorithm at a cost of increasing its approximation ratio by a constant factor.

Design a streaming algorithm for the k -center clustering problem that achieves an $O(1)$ -approximation by storing only $O(k)$ points throughout the stream. Can you reduce the approximation ratio to $(2 + \varepsilon)$ -approximation again by storing only $O(k/\varepsilon)$ points instead?

Hint: The original approach in the lecture was based on two steps: (i) Designing an $O(k)$ -space intermediate streaming algorithm that given a parameter $\tau \in [1, D]$, either outputs a clustering C with cost at most $2 \cdot \tau$, or outputs that the optimal solution has cost more than τ ; (ii) then we did a simple geometric search by running the algorithm above for $O(\frac{\log D}{\varepsilon})$ choices of $\tau \in \{1, (1 + \varepsilon), (1 + \varepsilon)^2, \dots, D\}$ in parallel.

Modify the second step by performing the geometric search *sequentially* by updating the current guess for τ on the fly whenever it is smaller than the optimum value.