CS 466/666: Algorithm Design and Analysis

Packground Tools from the Last Lasture

University of Waterloo: Fall 2025

### Lecture 24

December 2, 2025

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### Topics of this Lecture

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We finish this course by going over the algorithm of [BNW22] for the negative weight shortest path. In particular, we will see a proof of the following theorem.

**Theorem 1** ([BNW22]). There is a randomized algorithm that for any graph G = (V, E, w) with no negative cycle, finds single-source shortest paths from a given vertex  $s \in V$  in  $O(m \log^4 n \cdot \log(nW))$  expected time where  $W := \max_e |w(e)|$ , namely, the largest absolute value of any edge weight.

### 1 Background Tools from the Last Lecture

Let us recap the following two main lemmas from the last lecture.

**Lemma 2.** There is an algorithm for solving SSSP in any graph in  $O(m \log n \cdot \bar{b}_s)$  time, where  $\bar{b}_s$  is the average negative-hop distance of all vertices from s (check Lecture 23 for the definitions).

**Lemma 3** (Directed Low Diameter Decomposition [BNW22]). There is a randomized algorithm that given any directed graph G = (V, E, w) with non-negative integer weights and an integer  $D \geqslant 1$ , outputs a set of edges  $E_{\text{rem}}$  with the following properties:

• Let C be any strongly connected component (SCC) of  $G \setminus E_{rem}$ . Then, C has a "weak diameter" at most D:

$$\forall u, v \in C \quad dist_G(u, v) \leq D \quad and \quad dist_G(v, u) \leq D.$$

• For any edge  $e \in E$ ,

$$\Pr\left(e \in E_{\text{rem}}\right) = \frac{O(\log^2 n)}{D} + n^{-10}.$$

The algorithm runs in  $O(m \log^3 n)$  time deterministically (in fact, the runtime is  $O(m \log^2 n + n \log^3 n)$  but the distinction is not important for us in this lecture).

# 2 An $\widetilde{O}(m\sqrt{n})$ Time Algorithm for SSSP

We start by proving a weaker version of Theorem 1 which has many of the key ideas. We then sketch how we can extend this algorithm to prove Theorem 1 also. In particular, our goal now is to prove the following simpler theorem which gives an  $\widetilde{O}(m\sqrt{n})$  runtime<sup>1</sup> for SSSP.

**Theorem 4** (Weaker version of Theorem 1 [BNW22]). There is a randomized algorithm that for any graph G = (V, E, w) with no negative cycle, finds single-source shortest paths from a given vertex  $s \in V$  in  $O(m\sqrt{n}\log^2 n \cdot \log(nW))$  expected time.

The general framework of the proof is as follows: suppose we start with G and a weight function w such that  $w(e) \ge -2B$  for all  $e \in E$  and some integer  $B \ge 1$ . We will find a price function  $\phi$  such that after applying it, we will have  $w_{\phi}(e) \ge -B$  for all  $e \in E$ ; i.e., the most negative-weight edge is now at most half as negative as before. We then show that repeating this step for  $O(\log W)$  iterations is enough to obtain weights that can be thought of as essentially non-negative. This approach is often called **scaling** and is a classical technique in algorithm design. Let us now formalize this further.

**Lemma 5** (Scaling Lemma). There is a randomized algorithm that given any graph G = (V, E, w) where  $w(e) \ge -2B$  for every edge  $e \in E$ , outputs a price function function  $\phi$  such that  $w_{\phi}(e) \ge -B$  for every edge  $e \in E$ . The algorithm has expected  $O(m\sqrt{n}\log^2 n)$  time.

Let us see how to use this lemma now to obtain an  $\widetilde{O}(m\sqrt{n})$  time algorithm for SSSP.

Proof of Theorem 4 using Lemma 5. Given G = (V, E, w) with  $W := \max_e |w(e)|$ , we first update the weight function w so that  $w(e) \leftarrow n \cdot w(e)$ . Clearly, this does not change the shortest path structures (nor change positivity/negativity of any edge). We then run Lemma 5 repeatedly for  $t := \log(nW)$  iterations on the graph G to obtain price functions  $\phi_1, \phi_2, \ldots, \phi_t$ , where

$$w(e) \geqslant -nW \implies w_{\phi_1}(e) \geqslant -\frac{nW}{2} \implies w_{\phi_2}(e) \geqslant -\frac{nW}{2^2} \implies \cdots \implies w_{\phi_t} \geqslant -\frac{nW}{2^t} = -1,$$

where each ' $\Longrightarrow$ ' corresponds to running the algorithm of Lemma 5 once. Note that here, each price function  $\phi_i$  is applied on top of the price function  $\phi_{i-1}$ , i.e., is obtained by adding the price function of Lemma 5 to the price function  $\phi_i$ .

At this point, we define a new weight function w' wherein  $w'(e) = w_{\phi_t}(e) + 1$ . In principle, this can potentially change the shortest path structure. Nevertheless, we prove in our special case, this cannot happen. Suppose P and Q are two s-v paths in G (under the original weight function w) and that w(P) < w(Q). We argue that w'(P) < w'(Q) also. We have,

$$w'(P) = w_{\phi_t}(P) + |P| = w(P) + \phi_t(s) - \phi_t(v) + |P| \le w(P) + (n-1) + \phi_t(s) - \phi_t(v),$$

since P can have n-1 edges at most. On the other hand

$$w'(Q) = w_{\phi_t}(Q) + |Q| = w(Q) + \phi_t(s) - \phi_t(v) + |Q| \geqslant w(Q) + \phi_t(s) - \phi_t(v).$$

But recall that since we updated the weights w by multiplying them by n, if w(P) < w(Q), then in fact,  $w(P) \le w(Q) - n$  even. Thus, we continue to have w'(P) < w'(Q) also as desired.

Since w' is a non-negative weight function, we can simply run Dijkstra's algorithm on G, w' and solve SSSP in  $O(m \log n)$  time at this point (and by the previous argument and correctness of price functions, we get the solution is correct). Thus, the runtime of the algorithm is  $O(m\sqrt{n} \cdot \log^2 n \cdot \log(nW))$  as desired.  $\square$ 

<sup>&</sup>lt;sup>1</sup>Recall that  $\widetilde{O}(f) := O(f \cdot \operatorname{poly} \log(f))$ .

#### 2.1 Proof of Lemma 5: The Scaling Lemma

We update the graph by adding a vertex  $s^*$  that is connected to every vertex with an edge of weight -B. Throughout, we use the same set of vertices  $\{s^*\} \cup V$  but with different subset of edges (subsets of E which is now updated to include  $(s^*, v)$ -edges as well) and different weight functions. In particular, define the following two additional weight functions:

$$w^{2B}: E \to \mathbb{Z}$$
 wherein  $w^{2B}(e) = w(e) + 2B$  for all edges  $e \in E$ ;  
 $w^{B}: E \to \mathbb{Z}$  wherein  $w^{B}(e) = w(e) + B$  for all edges  $e \in E$ .

Note that both these weight functions can potentially destroy the shortest path structure (but that will not be a concern for us because we will only use them to compute a price function). Moreover  $w^{2B}$  is now a non-negative weight function. The algorithm, at a high level, is as follows.

**Algorithm 1.** The high-level description of the algorithm of Lemma 5. The parameter d below will be set later. The steps of the algorithm will be explained in more detail later.

- 1. Compute a LDD of  $G^{2B} = (\{s^*\} \cup V, E, w^{2B})$  with diameter D = dB using Lemma 3. Let  $C_1, \ldots, C_k$  be the SCCs and  $E_{\text{rem}}$  be the removed edges of the LDD.
- 2. Use the weights  $w^B$  (and not  $w^{2B}$ ) to find a price function  $\phi_1$  that makes all edges inside  $C_i$ 's non-negative in  $w_{\phi_1}^B$ .
- 3. Use the updated weights  $w_{\phi_1}^B$  to find a price function  $\phi_2$  that additionally makes the DAG edges of  $G \setminus E_{\text{rem}}$  non-negative in  $w_{\phi_2}^B$ .
- 4. Use the updated weights  $w_{\phi_2}^B$  to find a price function  $\phi_3$  that additionally makes the edges in  $E_{\text{rem}}$  non-negative in  $w_{\phi_3}^B$ .
- 5. Return  $w_{\phi_3}$  (and not  $w_{\phi_3}^B$ ) as a weight function that satisfy  $w_{\phi_3}(e) \geqslant -B$  for all  $e \in E$ .

We will now go over different steps of this algorithm in detail.

Step 1: LDD computation. Recall that an LDD is only defined for graphs with non-negative weights. Since  $w(e) \ge -2B$  by assumption and  $w^{2B}(e) = w(e) + 2B$  by definition, we have  $w^{2B}$  is a non-negative weight function. As such, it is valid to apply Lemma 3 and obtain a set  $E_{\text{rem}}$  of edges such that any SCC C of  $G \setminus E_{\text{rem}}$  satisfies:

$$\forall u, v \in C \quad dist_{G^{2B}}(u, v) \leqslant dB \quad \text{and} \quad dist_{G^{2B}}(v, u) \leqslant dB, \tag{1}$$

and for any edge in G

$$\Pr\left(e \in E_{\text{rem}}\right) = \frac{O(\log^2 n)}{dB} \cdot w^{2B}(e). \tag{2}$$

This step takes  $O(m \log^3 n)$  time.

Step 2: Fixing SCC edges. Consider the graph  $G_1 = (\{s^*\} \cup V, E_1, w^B)$  with weight function  $w^B$  where  $E_1 \subseteq E$  only contains the edges between SCCs of  $G \setminus E_{\text{rem}}$  (i.e., remaining edges after removing  $E_{\text{rem}}$  and DAG edges). Note that the edges of  $s^*$  to all other vertices have weight 0 under  $w^B$  (as they had weight -B under w). We claim that the shortest paths from  $s^*$  in this graph have "few" negative edges.

**Claim 6.** For any  $v \in V$ , the hop distance of  $s^*$  to v in  $G_1$  is less than d.

Proof. Consider a shortest path  $P_{s^*v}$  in  $G_1$  from  $s^*$  to v in  $G_1$ . We know that  $w^B(P_{s^*v}) \leq 0$  as  $s^*$  is connected to v by an edge of weight 0. If  $w^B(P_{s^*v}) = 0$ , the hop distance of  $s^*$  to v will simply be one by taking the  $(s^*, v)$  edge directly. Otherwise, we have  $w^B(P_{s^*v}) < 0$  and thus  $P_{s^*v}$  starts by going from  $s^*$  to some vertex u in the same SCC as v and then taking the shortest path  $P_{uv}$  inside this SCC (recall that the only edges of  $G_1$  are the ones inside SCCs). We will argue that  $P_{uv}$  can have v0 edges.

Suppose towards a contradiction that  $P_{uv}$  contains at least d edges in  $G_1$ . Then, under the original weight function w, we have,

$$w(P_{uv}) = w^B(P_{uv}) - |P_{uv}| \cdot B < 0 - dB = -dB$$

since  $|P_{uv}| \ge d$  by our assumption. On the other hand, since u and v are both inside the same SCC of  $G \setminus E_{\text{rem}}$ , by Eq (3), we have

$$dist_{G^{2B}}(v,u) \leqslant dB$$
.

This implies that there exists some path  $Q_{vu}$  in G (and not necessarily  $G_1$ ) such that

$$w(Q_{vu}) = w^{2B}(v, u) - |Q_{vu}| \cdot 2B \le dB - 1.$$

Putting these two implies that in the original graph G, we can go from u to v with a path of weight < -dB and from v to u with a path of weight < dB. This implies that we can start from u and return to it by paying a total weight < -dB + dB < 0, implying that there must be a negative cycle in G. But this is a contradiction with the statement of Theorem 4 that implied there is no negative cycle in G.

Combining Claim 6 with Lemma 2 implies that we can find  $s^*$ -shortest paths in  $G_1$  in  $O(m \log n \cdot d)$  time. We will then define, for any  $v \in V$ ,

$$\phi_1(v) = dist_{G_1}(s^*, v).$$

This implies that for any edge  $(u, v) \in G_1$ ,

$$w_{\phi_1}^B(u,v) = w^B(u,v) + \phi_1(u) - \phi_1(v) = w^B(u,v) + dist_{G_1}(s^*,u) - dist_{G_1}(s^*,v) \geqslant 0,$$

where the last inequality is by triangle inequality since (u, v) is an edge of  $G_1$ . Thus, we made all SCC edges non-negative under  $w_{\phi_1}^B$ .

Step 3: Fixing DAG edges. This step is quite straightforward: we compute a topological ordering of the SCCs of the graph  $G \setminus E_{\text{rem}}$  in O(m+n) and denote them by  $C_1, \ldots, C_k$ . For any  $v \in C_i$ , we define

$$\phi_2(v) = \phi_1(v) + (k-i) \cdot \max_{e \in E} |w_{\phi_1}^B(e)|.$$

Note that for any edge (u, v) inside the same cluster  $C_i$ , we have

$$w_{\phi_2}^B(u,v) = w^B(u,v) + \phi_2(u) - \phi_2(v) = w^B(u,v) + \phi_1(u) - \phi_1(v) = w_{\phi_1}^B(u,v) \geqslant 0,$$

as we proved in the last part. For any edge  $u \in C_i$  and  $v \in C_j$  for j > i,

$$w_{\phi_2}^B(u,v) = w^B(u,v) + \phi_2(u) - \phi_2(v) = w^B(u,v) + \phi_1(u) - \phi_1(v) + \max_{e \in E} |w_{\phi_1}^B(e)| = w_{\phi_1}^B(u,v) + \max_{e \in E} |w_{\phi_1}^B(e)| \geqslant 0.$$

Finally, since we are working with a topological ordering of a DAG there are no other edges, and thus all edges, except for  $E_{\text{rem}}$ , have become non-negative in  $w_{\phi_2}^B$ .

Step 4: Fixing  $E_{\text{rem}}$  edges. We now consider  $s^*$ -shortest paths in the entire graph G under the updated weight function  $w_{\phi_2}^B$ . We claim that these shortest paths also contain only a "few" negative edges on average.

Claim 7. For any  $v \in V$ , the expected negative hop distance of  $s^*$  to v in G under the weight function  $w_{\phi_2}^B$  is less than  $\frac{O(h_{s^*}(v) \cdot \log^2 n)}{d}$ , where  $h_s(v)$  is the hop distance of  $s^*$  to v under the weight function  $w^B$ .

Proof. As in Claim 6, we consider a path  $P_{s^*v}$  that goes from  $s^*$  to some vertex u and then take  $P_{uv}$  with  $w_{\phi_2}^B(P_{uv}) < 0$  (otherwise, the hop distance of  $s^*$  to v will be one). Note that  $P_{uv}$  is also the shortest path from u to v in  $w^B$  itself also since price functions do change the shortest path structure. But under  $w^B$ , we could have again gone from  $s^*$  to v with a weight of 0, and thus  $w^B(P_{uv}) < 0$ . This implies that

$$w^{2B}(P_{uv}) = w^{B}(P_{uv}) + |P_{uv}| \cdot B \leq h_{s^{*}}(v) \cdot B.$$

At the same time, the number of negative edges in  $P_{uv}$  under  $w_{\phi_2}^B$  is at most equal to  $|P_{uv} \cap E_{\text{rem}}|$  as previous steps made sure all other edges are non-negative. Thus,

$$\begin{split} \mathbb{E}\left[\text{negative hop distance of }s^* \text{ to } v \text{ in } w_{\phi_2}^B\right] &\leqslant \mathbb{E}\left|P_{uv} \cap E_{\text{rem}}\right| \\ &= \sum_{e \in P_{uv}} \Pr\left(e \in E_{\text{rem}}\right) \qquad \text{(by linearity of expectation)} \\ &= \sum_{e \in P_{uv}} \frac{O(\log^2 n)}{dB} w^{2B}(e) \qquad \qquad \text{(by Eq (4))} \\ &= \frac{O(\log^2 n)}{dB} \cdot h_{s^*}(v) \cdot B \quad \text{(by the above bound on } w^{2B}(P_{uv})) \\ &= \frac{O(h_{s^*}(v) \cdot \log^2 n)}{d}, \end{split}$$

as desired.  $\Box$ 

Since the hop distances are always at most n-1, by combining Claim 7 and Lemma 2, we can find  $s^*$ -shortest path in the entire G under the weight function  $w_{\phi_2}^B$  in  $O(m \log^3 n \cdot \frac{n}{d})$  expected time. By setting

$$\phi_3(v) = \phi_2(v) + dist_{w_{\phi_2}^B}(s^*, v),$$

for all  $v \in V$ , we can make all edges of G non-negative under the weight function  $w_{\phi_3}^B$ . Finally, this implies that under the original weight function w but with the price function  $\phi_3$ , for any  $e \in E$ , we have

$$w_{\phi_3}(e) = w_{\phi_3}^B(e) - B \geqslant -B.$$

The expected runtime of the algorithm is now

$$O(m\log^3 n + m\log n \cdot d + m\log^3 n \cdot \frac{n}{d}),$$

and thus by setting  $d = \sqrt{n} \log n$ , we obtain the expected runtime of

$$O(m\sqrt{n}\log^2 n)$$
,

concluding the proof of Lemma 5.

## 3 The Final $\widetilde{O}(m)$ Time Algorithm

The algorithm in Theorem 1 can also be obtained in a very similar manner, using the following improved scaling lemma.

**Lemma 8** (Improved Scaling Lemma). There is a randomized algorithm that given any graph G = (V, E, w) where  $w(e) \ge -2B$  for every edge  $e \in E$ , outputs a price function function  $\phi$  such that  $w_{\phi}(e) \ge -B$  for every edge  $e \in E$ . The algorithm has expected  $O(m \log^4 n)$  time.

Theorem 1 follows from Lemma 8 the same exact way Theorem 4 followed from Lemma 5. We now show how to prove Lemma 8.

The idea behind the proof of Lemma 8 is to introduce one more level of recursion: instead of balancing the time took in Step 2 and 4 of Algorithm 1 that led to an  $O(m\sqrt{n})$  time, we will make Step 4 much faster and then recurse on the graphs of Step 2. The improvement obtained in Step 2 comes from another metric: the negative hop distances of the SCCs still drop by a factor of two, and thus the recursion depth will only be  $O(\log n)$  which makes our algorithm fast enough.

More formally, the algorithm is as follows. Note that we again use the weight functions  $w^{2B}$  and  $w^{B}$  and also add the vertex  $s^{*}$  to the graph as before.

**Algorithm 2.** The high-level description of the algorithm of Lemma 8. The input is a graph  $G = (\{s^*\} \cup V, E, w)$  with an additional parameter  $\Delta$  promised to be an upper bound on the hop distances between all pairs of reachable vertices in V (ignoring  $s^*$ ) under the weight function  $w^B$ . The algorithm returns a price function  $\phi$  such that  $w_{\phi}^B(e) \geqslant 0$  for all  $e \in E$ . The steps of the algorithm are also explained in more detail later.

- 1. If  $\Delta \leq 1$ , run a base case algorithm (explained below) and return.
- 2. Compute a LDD of  $G^{2B} = (\{s^*\} \cup V, E, w^{2B})$  with diameter  $D = d \cdot B$  using Lemma 3 for a parameter  $d = \Delta/2$  to be fixed explicitly later. Let  $C_1, \ldots, C_k$  be the SCCs and  $E_{\text{rem}}$  be the removed edges of the LDD.
- 3. Use the weights  $w^B$  (and not  $w^{2B}$ ) and recurse on the graphs  $G_i = (\{s^*\} \cup C_i, E[s^* \cup C_i], w^B)$  with parameter  $\Delta/2$  to find a price function  $\phi_1$  that makes edges inside  $C_i$ 's non-negative in  $w_{\phi_1}^B$ .
- 4. Use the updated weights  $w_{\phi_1}^B$  to find a price function  $\phi_2$  that additionally makes the DAG edges of  $G \setminus E_{\text{rem}}$  non-negative in  $w_{\phi_2}^B$ .
- 5. Use the updated weights  $w_{\phi_2}^B$  to find a price function  $\phi_3$  that additionally makes the edges in  $E_{\text{rem}}$  non-negative in  $w_{\phi_3}^B$ .
- 6. Return  $w_{\phi_3}^B$  as a weight function that satisfy  $w_{\phi_3}^B(e) \geqslant 0$  for all  $e \in E$ .

Step 1: Base case. For the base case, we simply need to run Lemma 2 to find  $s^*$ -shortest paths and set  $\phi(v) = dist_{G^B}(s^*, v)$ .

The correctness follows as before as these distances make  $w^B$  non-negative and thus  $w(e) \ge -B$  for all  $e \in E$ . Moreover, the runtime is only  $O(m \log n)$  by Lemma 2 and the promise that the shortest path between every pair of vertices inside V uses at most one hop. (Technically speaking, we could have just run one iteration of the Bellman-Ford algorithm and solve the problem in O(m) time but the difference is inconsequential).

Step 2: LDD computation. As before,  $w^{2B}$  is non-negative and so t is valid to apply Lemma 3 and obtain a set  $E_{\text{rem}}$  of edges such that any SCC C of  $G \setminus E_{\text{rem}}$  satisfies:

$$\forall u, v \in C \quad dist_{G^{2B}}(u, v) \leqslant dB \quad \text{and} \quad dist_{G^{2B}}(v, u) \leqslant dB,$$
 (3)

and for any edge in G

$$\Pr\left(e \in E_{\text{rem}}\right) = \frac{O(\log^2 n)}{dB} \cdot w^{2B}(e) = \frac{O(\log^2 n)}{\Delta \cdot B} \cdot w^{2B}(e). \tag{4}$$

This step takes  $O(m \log^3 n)$  time.

Step 3: Fixing SCC edges. We do exactly as in Algorithm 1 and by Claim 6, have that under  $w^B$ , the negative hop diameter of every  $C_i$  will be  $d = \Delta/2$ . This means that the recursive call in this step is run with a correct parameter and thus by induction, we will find a price function  $\phi_1$  that ensures  $w_{\phi_1}^B(e) \ge 0$  for all e in the SCCs.

Step 4: Fixing DAG edges. This step is exactly as before and can be done in O(m+n) time.

Step 5: Fixing  $E_{\text{rem}}$  edges. Again, we exactly as in Algorithm 1 and by Claim 7, have that under  $w_{\phi_2}^B$ , the negative hop distance of any vertex in expectation is

$$O(\log^2 n \cdot \frac{h_{s^*}(v)}{d}) = O(\log^2 n) \cdot \frac{\Delta}{\Delta/2} = O(\log^2 n),$$

using the fact that under  $w^B$  (by our initial assumption in the recursion), hop diameter of the graph is  $\Delta$  and since we set  $d = \Delta/2$ . This means in that this step can now be implemented in  $O(m \log^3 n)$  expected time using Lemma 2.

In conclusion, the algorithm correctly finds a price function  $\phi$  such that  $w_{\phi}^{B}$  is non-negative and thus for every  $e \in E$ ,  $w_{\phi}(e) \ge -B$  as desired.

For the runtime analysis, the algorithm reduces the value of  $\Delta$  by a factor of two each time, and we would be calling it with  $\Delta = n-1$  at the beginning since any pair of reachable vertices can have at most n-1 hops between them. This means there are  $O(\log n)$  level of recursion. Each level also takes  $O(m \log^3 n)$  expected time at most, leading to a total of  $O(m \log^4 n)$  expected time. This concludes the proof of Lemma 8 and the entire proof of Theorem 1.

#### References

[BNW22] Aaron Bernstein, Danupon Nanongkai, and Christian Wulff-Nilsen. Negative-weight single-source shortest paths in near-linear time. In 2022 IEEE 63rd annual symposium on foundations of computer science (FOCS), pages 600–611. IEEE, 2022. 1, 2